

Jackson Area Catholic Schools

**Foreign Language Academic Standards
for
Third Grade**

Communication: Communicate in languages other than English.

Interpersonal

- C.I.03.01** The student will exchange information by asking and answering questions (e.g., weather, common occupations, family members, ages, birthdays).
- C.I.03.02** The student will share likes/dislikes and simple preferences in everyday situations (e.g., favorites, hobbies, school).
- C.I.03.03** The student will exchange brief, guided messages with friends (e.g., introductions, postcards, e-mail).
- C.I.03.04** The student will ask questions to clarify instructions (e.g., What do I do first? May I use a pen?).
- C.I.03.05** The student will give and follow simple instructions in order to participate in age-appropriate classroom and or cultural activities (e.g., simple cooking, crafts, folk dancing).

Interpretive

- C.IT.03.06** The student will follow a short series of requests or instructions (e.g., draw a picture, organize materials for a craft, TPR storytelling).
- C.IT.03.07** The student will create and use graphic organizers based on oral and written texts with teacher assistance.
- C.IT.03.08** The student will identify the meaning of unfamiliar words using decoding skills (e.g., prefixes and suffixes, compounds, knowledge of word families).
- C.IT.03.09** The student will identify main ideas, characters or setting of age-appropriate authentic materials (e.g., fairy tales, poems, nonfiction, and advertisements).

Communication: (cont.)

Presentational

- C.P.03.10** The student will dramatize songs, poetry, short personal stories of dialogues.
- C.P.03.11** The student will share familiar stories with others orally, visually or in writing.
- C.P.03.12** The student will show and tell likes and dislikes.
- C.P.03.13** The student will apply age-appropriate writing process strategies (e.g., prewriting, drafting, revising, editing, publishing) to a series of simple sentences.

Cultures: Gain knowledge and understanding of other cultures.

Practices

- CU.PR.03.01** The student will tell about typical daily activities of target language peers.
- CU.PR.03.02** The student will describe and use appropriate patterns of behavior (e.g., greetings or gestures used with friends and family) of the target culture.
- CU.PR.03.03** The student will sing songs, play games and celebrate events from the target culture.
- CU.PR.03.04** The student will demonstrate formal and informal manners of communication.

Products

- CU.PD.03.05** The student will identify and describe characteristics of products and symbols of the target culture (e.g., kinds of food, styles of clothing, types of dwellings, modes of transportation, types of monuments, colors of flags).
- CU.PD.03.06** The student will discuss and reproduce a product from the target culture (e.g., flags, foods, monuments).
- CU.PD.03.07** The student will identify some major contributions from the target culture (e.g., in science, medicine, fashion).

Connections: Connect with other disciplines and acquire information.

Integrated Studies

- CN.S.03.01** The student will investigate concepts from other disciplines (e.g., Fahrenheit versus Celsius thermometers, making change, telling time, names of planets).
- CN.S.03.02** The student will name and locate on a map the country/countries where the target language is used.
- CN.S.03.03** The student will play an instrument or produce an art/craft of the target culture.

New Viewpoints

- CN.V.03.04** The student will explore and discuss topics contained in popular media to gain perspectives about the target culture (e.g., songs, fashion, food, history).
- CN.V.03.05** The student will use illustrations, graphics and other visuals to explain how people and places differ (e.g., habitats, transportation, shops).
- CN.V.03.06** The student will create replicas of cultural objects.

Comparisons: Develop insight into the nature of language and culture.

Linguistic Comparisons

- CP.L.03.01** The student will compare sound-symbol combinations of English and the target language.
- CP.L.03.02** The student will identify cognates, word elements (e.g., prefixes, suffixes, word roots, radicals).
- CP.L.03.03** The student will identify placement of elements in the target language and English.
- CP.L.03.04** The student will identify levels of formal and informal language (e.g., pronouns, verb endings, courtesy expressions).

Comparisons: (cont.)

Cultural Comparisons

CP.CU.03.05 The student will identify and compare behavior patterns of the target culture and students own culture (e.g., clothing, school routines, and family rituals).

CP.CU.03.06 The student will identify similarities and differences between basic products of students' own culture and the target culture (food, shelter, transportation).

CP.CU.03.07 The student will identify the similarities and differences between intangible products (e.g., rhymes, songs, folktales) of the target culture and student's own culture.

Communities: Participate in multilingual communities and cultures at home and around the world.

Outreach

CM.O.03.01 The student will participate in activities for the school or community (e.g., make school announcements, visit community/retirement center, tutor peers).

CM.O.03.02 The student will perform songs, poetry, stories, skits or plays for classroom, school or community events.

CM.O.03.03 The student will exchange letters or class videos with others.

Enrichment and Enjoyment

CM.E.03.04 The student will use various media in the target language for study or pleasure (e.g., stories, children's magazines, music, songs, and art).

CM.E.03.05 The student will explore target cultures through various avenues (e.g., cuisine, sports, theater, dance, art) and describe to others.

Career Exploration and Skills

CM.ES.03.06 The student will identify careers of interest to students using media from the target culture and students' own culture.

CM.ES.03.07 The student will work in small groups to make a cultural product.

CM.ES.03.08 The student will design a product that requires consideration of specific needs (e.g., habitat based on animal heights, clothing based on geographical location).

